

Conversational AI with Alexa v2: Setup Test

In this sheet, you will do a setup test to ensure you have all of the requirements for the workshops and tutorials. This includes the following:

- 1. logging into MIT App Inventor
- 2. connecting and testing an app on an Android / Apple device or emulator
- 3. logging into your Amazon Developer Account on the MIT App Inventor website

Requirements for the Setup Test

- If you have not done so, please complete the following prior to this setup test to set up all the needed accounts:
 - a. Create a Gmail Account
 - b. Create an Amazon Developer Account
- 2. If you have an Alexa device, like an Echo Dot, you can go through the <u>Alexa Device Setup</u> Instructions to link your device with your Developer Account.
- 3. If you do not have an Android / Apple device, please install the <u>emulator</u> to test your app



Logging on to the Alexa Version of MIT App Inventor

- 1. Navigate to this link: https://alexa.appinventor.mit.edu *
- 2. Log in with your Google account

		Google Sign in		
		Sign in		
	Use yo	our Google /	Account	
Email	or phone			
Forgot er	nail?			
Not your Learn mo		se Guest moo	de to sign in p	rivately.
Create a	ccount			Next

If you log in successfully, you should be on the following page:

	Projects 👻	Connect 👻	Build 🗸	Settings 👻	Help 👻	My Projects	View Trash	Guide	Report an Issue	English -	nghi.28.nguyen@gmail.com
Start new project Move To	Trash View Trash										
Projects											
Name	Da	ite Created					Date Modified	•			

* This is not the regular App Inventor website! Make sure you use this link, or you won't be able to add Alexa Skills.



Creating a New Project

1. Hover to Projects menu and select "Start new project".

			Projects 👻	Connect 🗸	Build 👻	Settings 👻	Help 👻
Start new project	Move To Trash	View	My projects	6			
			Start new p	oroject			
Projects			Import proj	ect (.aia) fron	n my comp	uter	
	Name		Import proj	ect (.aia) from	n a reposito	ory	
			Move To Tr	ash			

- 2. After selecting "Start new project", a box will appear for you to input a name.
 - a. You can give this project any name you like as long as there are no spaces. For this

demonstration, we will name the project "Setup_Test".

Create new App Invente	or project
Project name:	Setup_Test
Cancel	ОК

If you successfully created the project, the screen should look like the following:

Palette		Viewer			Components	Properties
Search Components		Disp	lay hidden components in Viewer	r	Screen1	Screen1
User Interface		Phon	ne size (505,320) 🖌			AboutScreen
Button			• 0			te
CheckBox	T	_		?∉⊿í i 9:48		AccentColor Default
DatePicker		Scr	reen]			AlignHorizontal
Mage Image						Left: 1 v
_						AlignVertical
A Label	7					Top : 1 -
E ListPicker	۲					AppName Setup_Test
ListView	7	1				
A Notifier	Ŧ					BackgroundColor Default
PasswordTextBox	7					BackgroundImage
Slider	۲					None
Spinner Spinner	٢					BigDefaultText
Switch	٢					BlocksToolkit
TextBox	۲					CloseScreenAnimation
TimePicker	٢				Rename Delete	Default -
WebViewer	۲				Media	DefaultFileScope
Layout					Upload File	HighContrast
Media						lcon
Drawing and Animation						None



Testing the Android Device or Emulator

- 1. Click and drag a button onto the screen.
 - a. The button should appear on the screen, as in the right image below.







Connecting your Devices

Connect your app to an Android / Apple device or Chromebook, or emulator (if you do not have a device) using the next section below, depending on which device you have.

a. Connecting to an Android / Apple Device or Chromebook

- 1. Go to this link for further instructions
- 2. If you see the "Text for Button1" button on your Android device or Chromebook AI2 app, then

App Inventor is set up correctly, and you can move onto the "Adding a New Skill" section

below. Congrats!

b. Connect to an Android Emulator

If you do not have access to a mobile device, you can use an Android emulator program on your

computer to mimic an Android device.

- Go through the <u>emulator setup instructions</u> to install the emulator, if you have not done so already..
- 2. Click on **Connect** dropdown at the top of the webpage, and

then "Emulator" in the menu.

	Connect •	Build •	Settings •
	Al Compar	nion	
	Emulator		
	USB		
	Refresh Co	ompanio	n Screen
	Reset Con	nection	ľ
	Hard Rese	t	
-			



• This should start the loading process, which may take a couple minutes. If this is your

first time using the emulator, you may have to click through some pop-ups, as described

in the emulator setup instructions.

Connecting	
Starting the Android Emulator Please wait: This might take a minute or two. Cancel	

 After loading, the screen should look something like the screenshot below, with the *Text for Button1* button. If it does, you have successfully completed the App Inventor portion of the setup. Congrats!

		0
		⁴ 6∕ 11:23
Screen1		
Text for Button1		
⊲	Ο	



Adding a New Skill

1. In the Designer Toolbar at the top of the screen, you will see a button labeled "Add...". Press

on it and within the dropdown menu, select "Skill"

	My Projects 🕶 Connect 👻 Build 👻 Settings 👻 Help 👻
Setup_Test	Screen1 - Add Remove Screen
Palette	Viewer Screen
Search Components	Skill ay hidden components in Viewer
User Interface	Phone size (505,320) ∨

- 1. After pressing the "**Skill**" button, A box to input the Invocation name should pop up. Enter a name of your choice, as long as it follows all of the rules below:
 - Must be all lowercase letters (ex. codi bee, NOT Codi Bee)
 - At least two words (ex. codi bee, NOT codibee)
 - Starts with a letter (ex. codi bee, NOT "codi bee)
 - Punctuations can only be spaces, apostrophes, or periods (ex. codi' bee, NOT ^codi

bee)

For this demonstration, we will name it "setup test". Press "OK"

New Skill	
Invocation name:	setup test
Cancel	ОК



If you successfully added a new skill, the final screen should look like the following:





Logging on to your Amazon Account

 You should be taken to a new Designer Page for the Conversational AI Interface. In the farthest right box (named testing box) on your screen that says *"Please login to test your skill"*, there should be a button labeled "Login to Amazon" at the bottom of the box.

etup_Test		Setup Test • Add • Remove	skil			Testing Designer E
alette		Viewer		Components	Properties	Testing
arch Components			Amazon Echo Dot 🗸	Setup Test	Setup Test	
Built-In						
2 Intent	۲					
Slot	(7)	Setup Test				Please login to test your
exa			and the second se			
			amazon			
						mic
						Login to Amazon
				Rename Delete		Send Updates
				Media		
				Upload File		

2. Click that button and enter your Amazon Developer information into the external pop-up.

	mazon
Sign-In	
Email or mobile p	hone number
Password	Forgot your password?
	Sign-In
By continuing, you ag Use and Privacy Noti	gree to Amazon's Conditions of ice .
C Keep me signe	d in. Details 🔻
N	ew to Amazon?
Create	our Amazon account

- *If this window does not appear, check if your browser has blocked a pop up and allow it
- *If you haven't completed the Amazon Developer Account Instructions, you will run into an error



 After logging in, let the box load for a few minutes if needed. After, you should see the testing box change to different text, and there should be "Send Updates" and "Logout of Amazon" buttons.



If you see these buttons, you have successfully completed the Amazon in MIT App Inventor portion of the setup test. Congrats!